

A New Classification of One-Dimensional Cellular Automata Using Grossone

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The One-Dimensional Plan

- Re-Introduce (Recall) The Infinite Unit Axiom and Grossone
- Define and Discuss One-Dimensional Cellular Automata
- Apply Grossone to Define a new Metric on the Space of One-Dimensional Cellular Automata
- Apply this new Metric and Grossone to Develop a Classification of One-Dimensional Cellular Automata

Infinite Unit Axiom

Enhances the concept of the unit from
finite to infinite.

The number of elements in the set
 \mathbb{N} , of natural numbers is equal to the
infinite unit denoted by $\textcircled{1}$

We will give this a name: “Grossone”

*Introduced in the early part of the
21st century by Yaroslav Sergeyev*

The Properties

Infinity: For any finite natural number n it follows $n < \textcircled{1}$

Identity: The following relations link to identity elements 0 and 1:

1.) $0 \cdot \textcircled{1} = 0 = \textcircled{1} \cdot 0$

2.) $\textcircled{1} - \textcircled{1} = 0$

4.) $\textcircled{1}^0 = 1$

3.) $\textcircled{1} / \textcircled{1} = 1$

5.) $1^{\textcircled{1}} = 1$

Divisibility. For any finite natural number n sets

$$N_{k,n} = \{k, k+n, k+2n, k+3n, \dots\}, \quad 1 \leq k \leq n,$$

being the n -th parts of the set, \mathbf{N} , of natural numbers have the same number of elements indicated by the numeral $/n$.

Divisibility

These numbers are defined as the number of elements in the *n*th part of the set N

Note: The ‘_’ means the natural numbers that would have occupied these places have been excluded from the set N of naturals

$$\textcircled{1} : \{1, 2, 3, 4, 5, 6, 7, \dots\}$$

$$\frac{\textcircled{1}}{2} : \{1, _ 3, _ 5, _ 7, \dots\}$$

$$\frac{\textcircled{1}}{2} : \{_ 2, _ 4, _ 6, _ \dots\}$$

$$\frac{\textcircled{1}}{3} : \{1, _ _, 4, _ _, 7, \dots\}$$

$$\frac{\textcircled{1}}{3} : \{_ 2, _ _, 5, _ _, \dots\}$$

$$\frac{\textcircled{1}}{3} : \{_ _ 3, _ _ 6, _ \dots\}$$

Some Notes

- The new approach does not contradict Cantor, and it can be viewed as an evolution of his ideas regarding the existence of different infinite numbers in a more applied and precise way.
- The Infinite Unit Axiom introduces a new infinite number, Grossone, and the properties that distinguish it from other numbers.
- $\textcircled{1}-3, 2 \textcircled{1}10, 5\textcircled{1}^2 (-2)\textcircled{1}4.2\textcircled{1}^{-2}$ are all numbers in this new positional infinite base number system.
 - Note that $\textcircled{1}^{-2}$ is an infinitesimal.
 - For example, $2 \textcircled{1}10 = 2 \textcircled{1} + 10$

Infinitesimals

- Infinite numbers with parts of the type $\textcircled{1}^{-i}$, with $i > 0$ are called *infinitesimals*
- Infinitesimals will play an important role in defining a metric and analyzing the forward evolution of cellular automata.

Why Not Use The Hyperreals/Infinitesimals?

- Grossone is defined as a number (an infinite number)
- Computation Power
 - Grossone, with the defined properties, provides computational power (we have representations of infinite numbers).

Some Important Sets

N, the set of natural numbers, is:

$$\{1, 2, 3, 4, \dots, \textcircled{1}-2, \textcircled{1}-1, \textcircled{1}\}$$

The set Z, of integers, is:

$$\{-\textcircled{1}, -\textcircled{1}+1, \dots, -2, -1, 0, 1, 2, 3, \dots, \textcircled{1}-2, \textcircled{1}-1, \textcircled{1}\}$$

For further information, please see:

<http://www.grossone.com/arithmetics.html>

Extended Sets

By adding the *Infinite Unit Axiom* to the axioms of natural numbers

The set $\hat{\mathbb{N}}$ of extended natural numbers is formed:

$$\{1, 2, \dots, \textcircled{1}-2, \textcircled{1}-1, \textcircled{1}, \textcircled{1}+1, \dots, \textcircled{1}^2-1, \textcircled{1}^2, \textcircled{1}^2+1, \dots\}$$

Sure, we have:

$$1 < 2 < \dots < \textcircled{1}-1 < \textcircled{1} < \textcircled{1}+1 < \dots < \textcircled{1}^2-1, < \textcircled{1}^2 < \dots$$

The set $\hat{\mathbb{Z}}$ of *extended integers* is constructed from \mathbb{Z}

This is accomplished the same way as the natural numbers but with additive inverse elements. For example, $2\textcircled{1}$ has as its additive inverse $-2\textcircled{1}$

Number of elements in Some Important Sets

In \mathbb{N} , the set of natural numbers, there are $\textcircled{1}$ elements

In the set \mathbb{E} , set of evens, there are $\frac{\textcircled{1}}{2}$ elements

The same is true for the set of odd numbers.

The set \mathbb{Z} , of integers, has $2\textcircled{1} + 1$ elements

It can be shown that $|\mathbb{Q}| = 2\textcircled{1}^2 + 1$

The set $\mathbb{Z} \times \mathbb{Z}$ has $(2\textcircled{1} + 1) * (2\textcircled{1} + 1) = (2\textcircled{1} + 1)^2$ elements or $4\textcircled{1}^2 + 4\textcircled{1} + 1$ elements

For further information, please see:

<http://www.grossone.com/arithmetic.html>

Cellular Automata

- Discrete Systems
- Known for their strong modeling properties
- Can exhibit self-organizational behavior
- Are capable of universal computation

Why All the Hype with Cellular Automata?

- Developed by Von Neumann and Ulam to model physical and biological systems
- Actually they developed the concept for parallel computation whereby a system of local machines update themselves in parallel according to a local rule.
- Discrete (dynamical) systems to model continuous systems

Some Applications

- Universal Computation (Turing Machines)
- Parallel Computation
- Lattice Gas Theory
- Forest Fire Models
- Lava Flow Models
- Cellular and Bacteria Growth Models
- Traffic Flow Models

Definitions and Introduction (One-Dimensional)

- An alphabet S of size greater than 1
 - For example, $S = \{0,1\}$ (the binary alphabet)
- Use the one-dimensional integer lattice \mathbb{Z} and let $X = S^{\mathbb{Z}}$

The
setting
(la regolazione)

- The space of all maps $x: \mathbb{Z} \rightarrow S$
- Or the space of all bi-infinite sequences of elements of S

One-Dimensional Cellular Automata Maps

- One-dimensional cellular automata are induced by arbitrary maps (local rule):

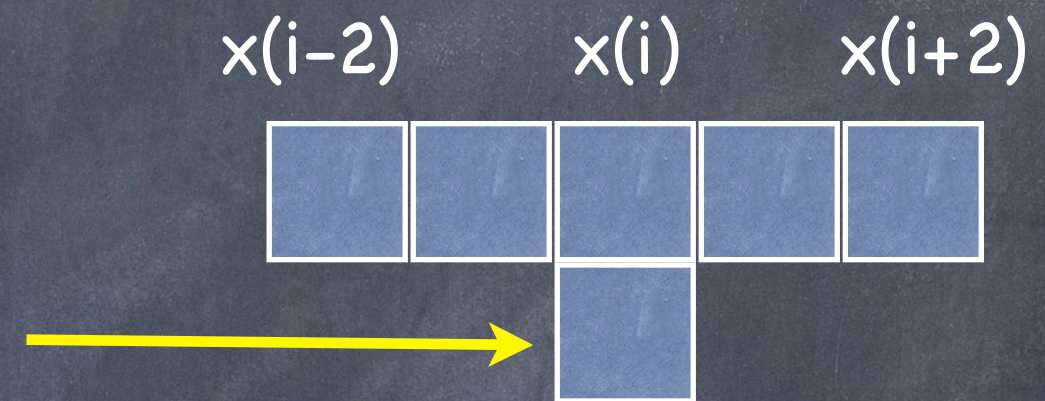
$$F: S^{(2r+1)} \rightarrow S$$

- $r \in \mathbb{N} \cup \{0\}$ is called the range of the map.
- The automaton map f induced by F is defined by $f(x) = y$ with $y(i) = F(x[i-r], \dots, x[i], \dots, x[i+r])$

One-Dimensional Neighborhoods



A neighborhood of
range $r = 1$

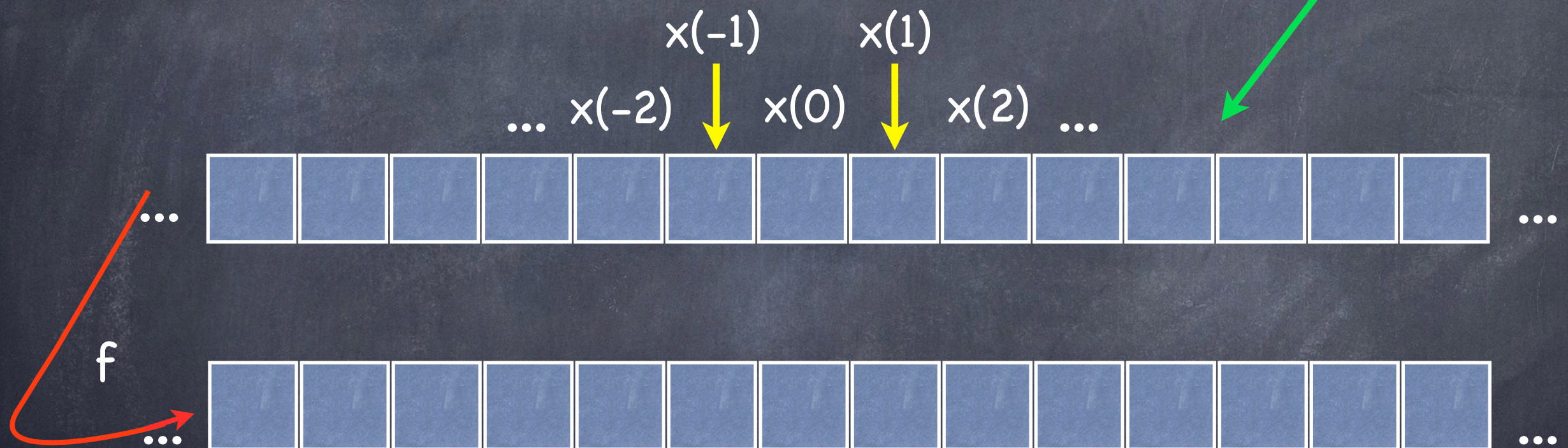


A neighborhood of
range $r = 2$

A Configuration

Defined on the integers, \mathbb{Z} :

The initial configuration



The first iteration (application)
of the automaton local rule F , in parallel

An Example

$$F(a,b,c) = \begin{cases} 1 & \text{if } a=b=c=1 \\ 0 & \text{otherwise} \end{cases}$$

local rule

The initial configuration

... $x(-2)$ $x(-1)$ $x(0)$ $x(1)$ $x(2)$...

... 1 0 0 1 1 1 0 0 1 1 1 1 0 1 ...

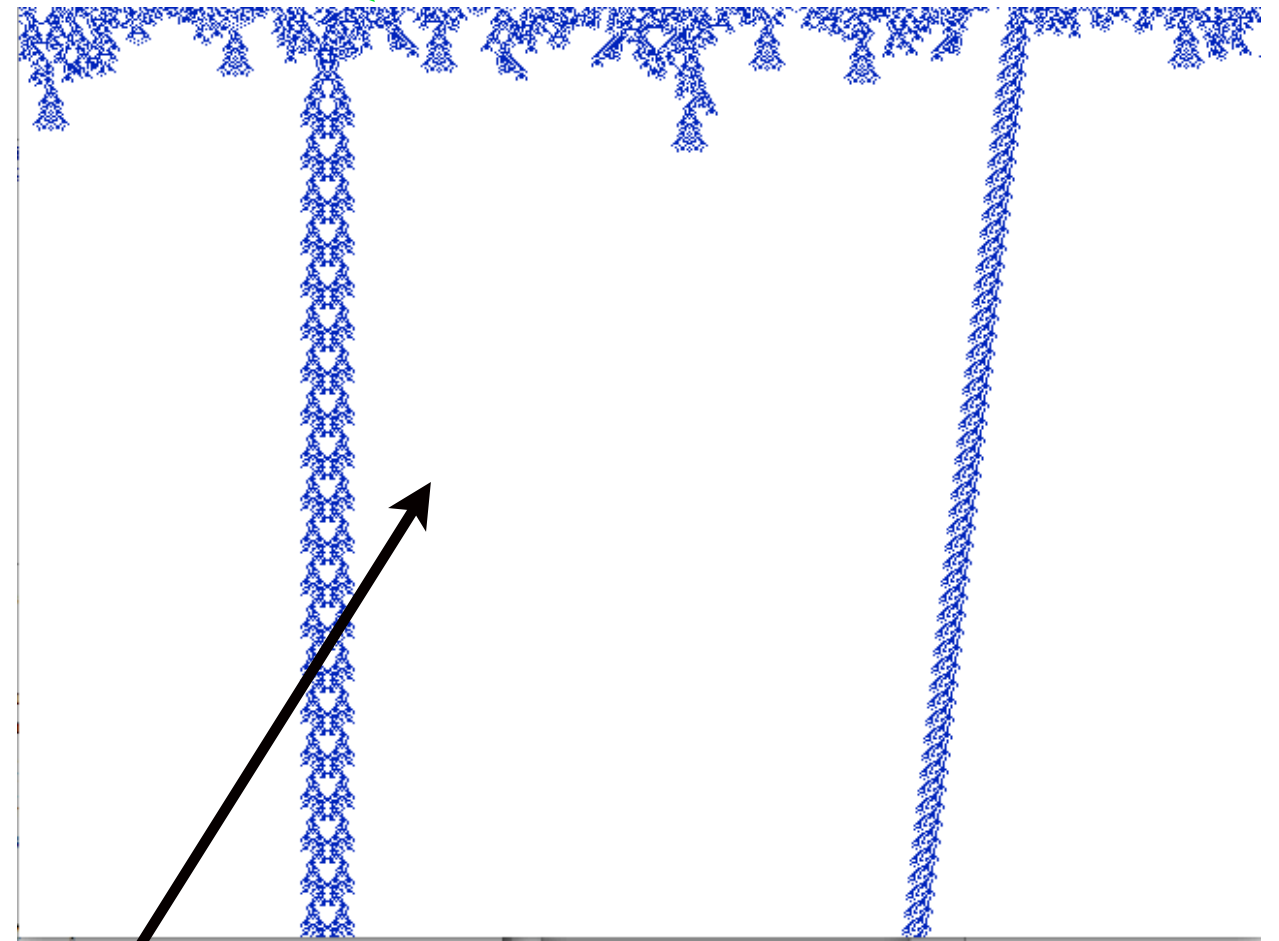
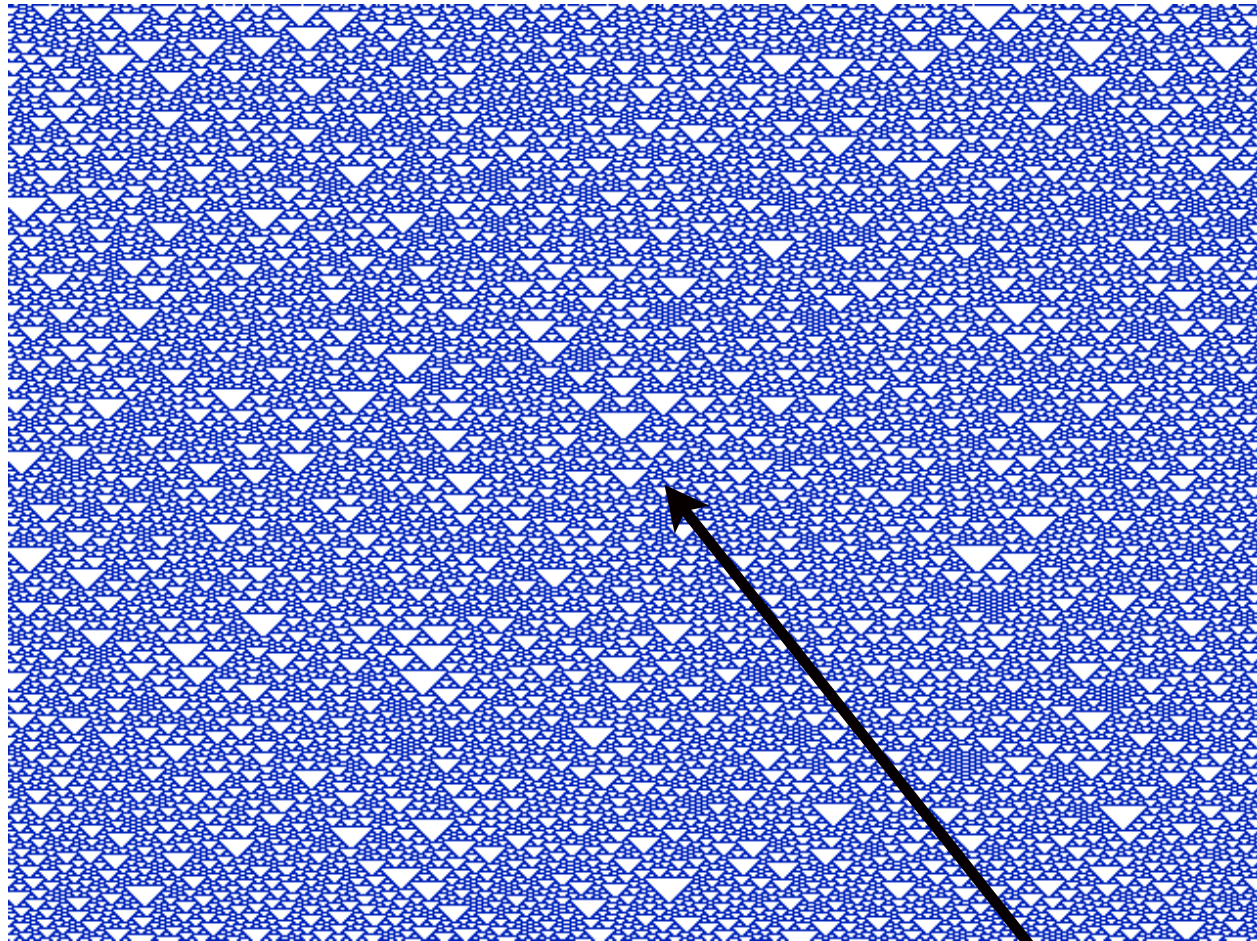
f

... 0 0 0 1 0 0 0 0 1 1 0 0 ...

The first iteration (application)
of the automaton function f

Some Interesting Cellular Automata Rules and their Forward Evolution

Initial Random Configurations



Forward Iterations (Evolution)

A Dynamical Process

- Cellular Automata produce a dynamic process (Discrete) -an evolutionary (iterative) process
- Hence it is interesting to study the long term effects of these processes.
- 1980s : Stephen Wolfram studied the forward dynamics of **one-dimensional** cellular automata
 - Noticed that different configurations behave differently under different automata rules.
 - However, if the configuration is chosen at random, the probability is high that the CA will fall into one of 4 classes

A Dynamical Process (formal definition)

The set N of natural numbers = $\{1, 2, 3, \dots, \textcircled{1} - 1, \textcircled{1}\}$

The set $N_0 = \{0, 1, 2, 3, \dots, \textcircled{1} - 1, \textcircled{1}\}$

The i^{th} iterate of a function (automaton function) is the sequence:

$$f^i(x) = f \circ f \circ f \circ f \circ f \dots \circ f(x) \quad \text{where } 0 \leq i \leq \textcircled{1}$$

Theorem: The number of elements of any infinite sequence is less than or equal to $\textcircled{1}^1$

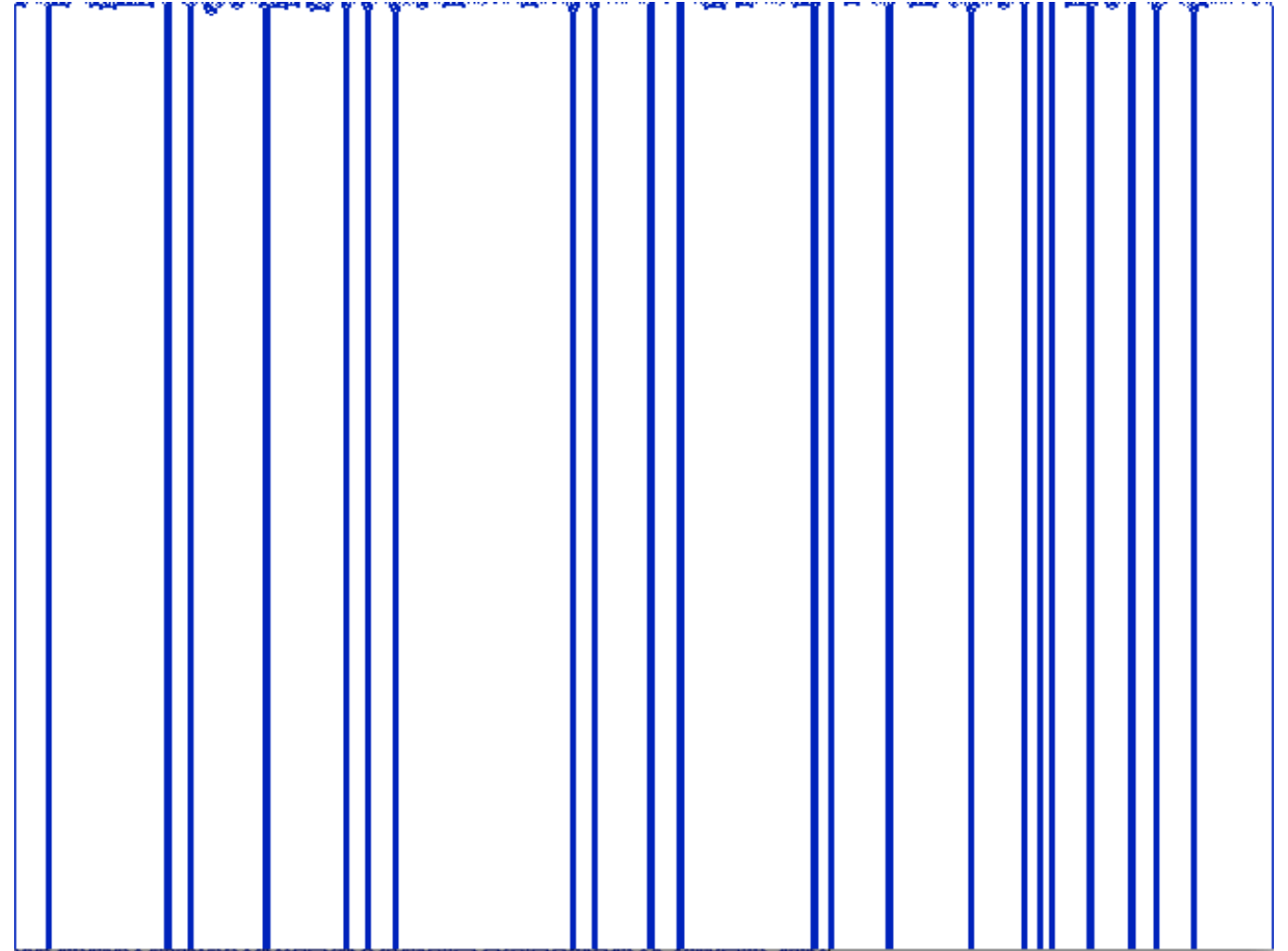
¹ Sergeyev, A new Applied Approach for executing computations with infinite and infinitesimal quantities, *Informatica* 19 (4) (2008) 567-596

Wolfram Classes

Partitioned one-dimensional CA into 4 classes based on their observed dynamical behavior:

- Class 1: Evolution tends to a spatially homogeneous state
- Class 2: Evolution yields simple stable or periodic structures
- Class 3: Exhibits chaotic aperiodic behavior
- Class 4: Yields complex localized structures, some propagating

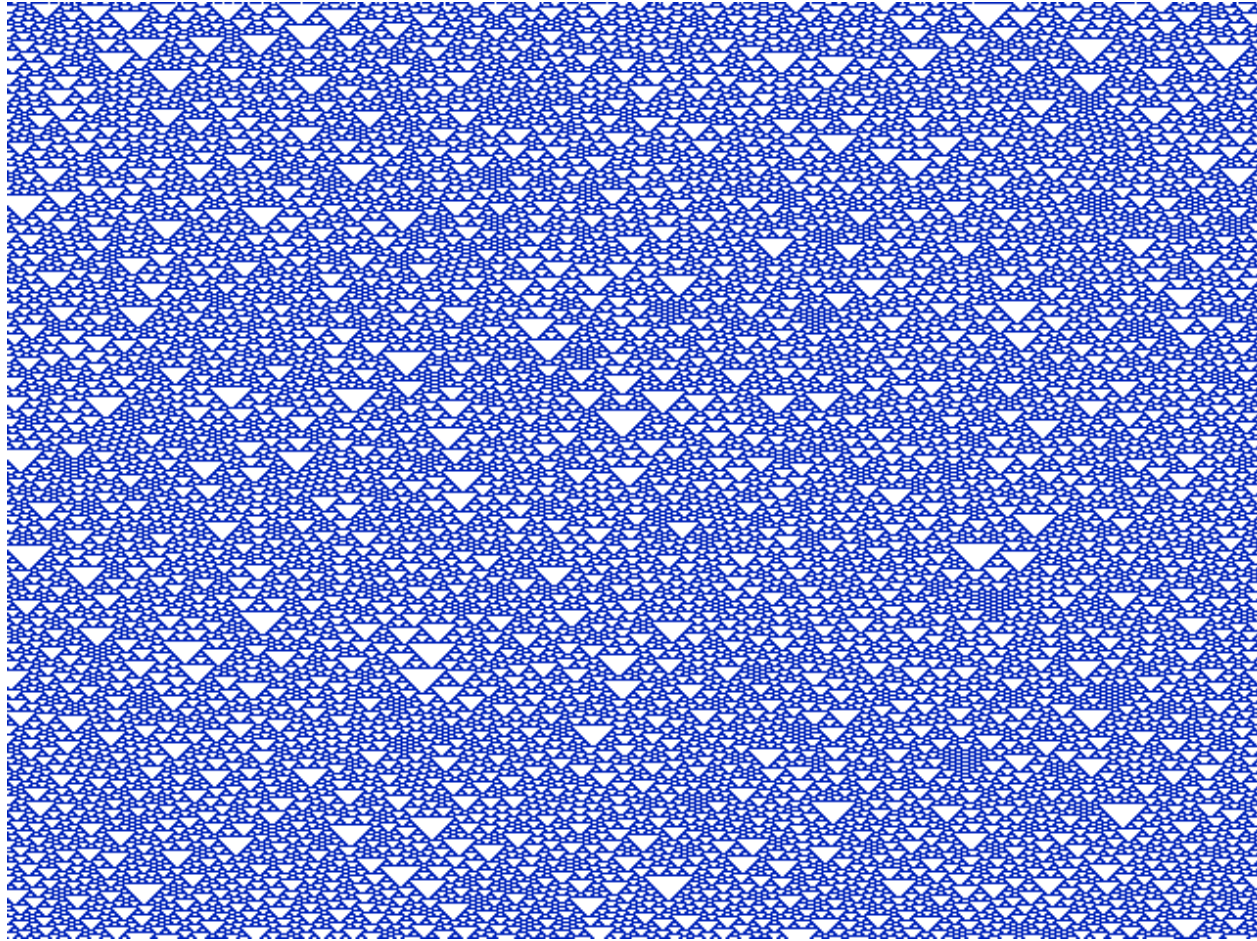
Some Cellular Automata Rules



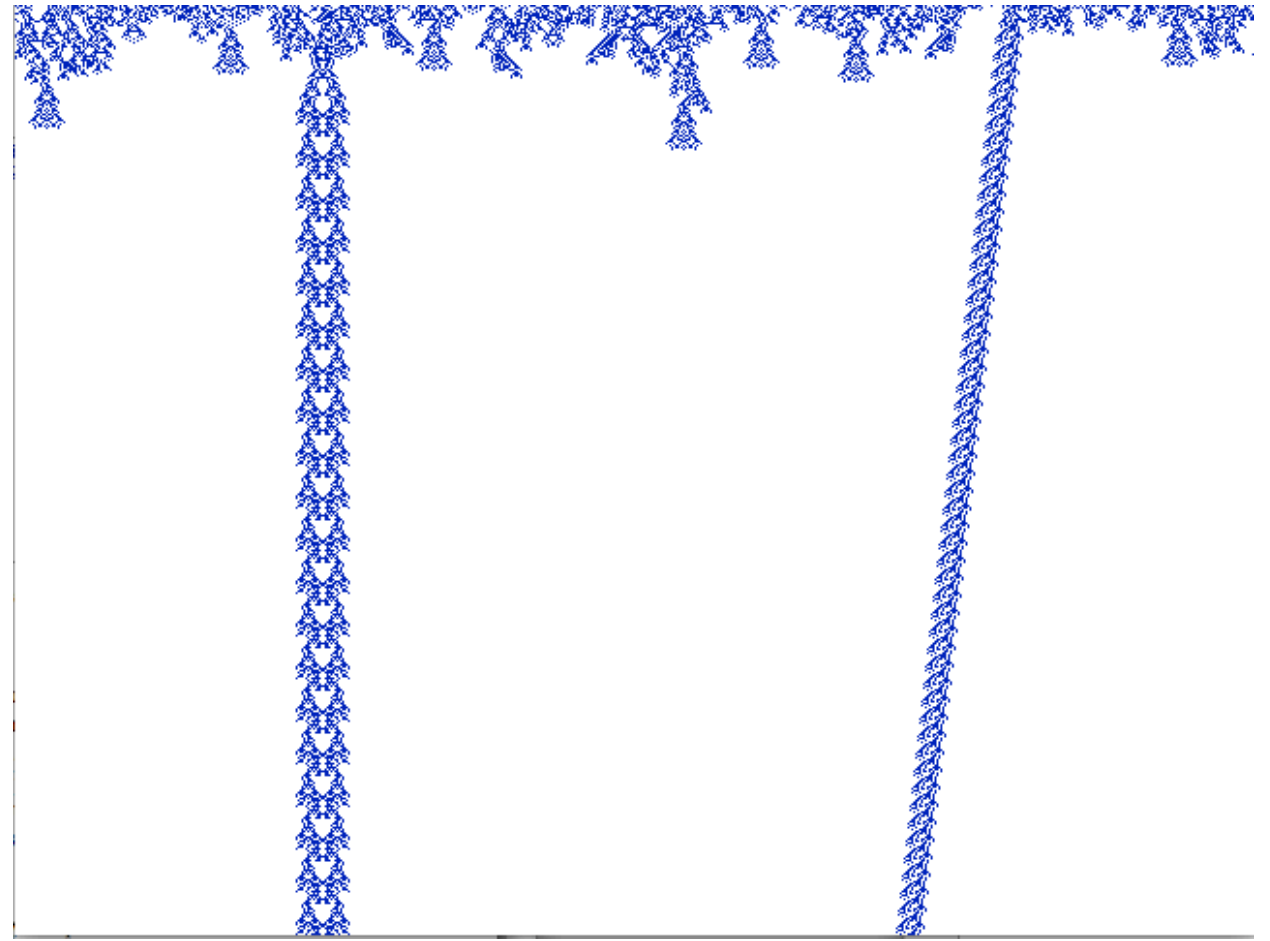
Wolfram Class I
Rule 36

Wolfram Class 2
Rule 24

More Cellular Automata Rules



Wolfram Class 3
Rule 12



Wolfram Class 4
Rule 20

A More Rigorous Classification Scheme of One-Dimensional CA

- Developed in the mid 1980s by Robert Gilman
- Measure theoretic classification based on the probability of finding another sequence (configuration) that stays arbitrarily close to a given initial configuration.
- Use the metric $d(x,y) = 2^{-n}$, where $n = \inf\{ |i| \mid x(i) \neq y(i) \}$ (Does not allow for infinite computations)

Classes of Gilman

f is a cellular automaton map

- Class I: $f \in \text{Class I}$ if f is equicontinuous at some $x \in S^{\mathbb{Z}}$
- Class II: $f \in \text{Class II}$ if f is almost equicontinuous at some $x \in S^{\mathbb{Z}}$ but $f \notin \text{Class I}$
- Class III: $f \in \text{Class III}$ if f is almost expansive

Definitions

f is a cellular automaton map

$$\mathbb{N}_0 = \mathbb{N} \cup \{0\}$$

- For $\varepsilon > 0$ and $x \in S^{\mathbb{Z}}$, define
$$D(x, \varepsilon) = \{y \mid d(f^i(x), f^i(y)) < \varepsilon, \forall i \in \mathbb{N}_0\}$$
 f is *equicontinuous* at x iff $\forall \varepsilon \exists n \in \mathbb{N}_0 \ni C_n(x)$ (the open ball of radius 2^{-n}) $\in D(x, \varepsilon)$
- f is *expansive* if $\exists \varepsilon > 0 \ni \forall x \ D(x, \varepsilon) = \{x\}$
- Use the infinite product measure μ of the space $S^{\mathbb{Z}}$, f is *almost expansive* if $\exists \varepsilon > 0 \ni \forall x \ \mu(D(x, \varepsilon)) = 0$

Definition of Almost Equicontinuous

f is *almost equicontinuous* at x iff $\forall \varepsilon > 0$

$$\lim_{n \rightarrow \infty} \frac{\mu(C_n(x) \cap D(x, \varepsilon))}{\mu(C_n(x))} = 1$$

A Few Notes:

Gilman goes on to define some properties of these classes but does not provide an algorithm for membership.

Class III does not distinguish between countable and uncountable

A New Classification Based on Grossone

- Does not Involve Measure Theory (The Lens of Measure Theory is limited in distinguishing infinite sets).
- Uses Grossone to count the number of elements in the set of elements that follows, under forward iteration, that of a given initial sequence (stays close to under the metric).

The Domain Space of Cellular Automata

Recall S is a finite alphabet, for example $S = \{0, 1\}$

And $S^{\mathbb{Z}}$ is the space of all bi-infinite sequences defined on the integers and taking values from S

As usual, let $|Y|$ = the number of elements in the set

Theorem: $|S^{\mathbb{Z}}| = |S|^{2\textcircled{1}} + 1$

Hence we know the number of bi-infinite sequences in the entire space

This is extremely interesting and important since, via Cantor, this space is considered uncountable!

The Metric

Let x and y be two bi-infinite sequences in $S^{\mathbb{Z}}$

infimum operation

Lower unit

$$x \wedge y = \begin{cases} x & \text{if } x = y \\ * & \text{if } x(0) \neq y(0) \text{ or } x(0) = * \\ x(-n) \dots x(0) \dots x(n) & \text{if } x(i) = y(i) \ \forall i \in [-n, n] \text{ and } * \text{ outside} \end{cases}$$

Note, $-n$ can be infinite and equal $-\textcircled{1} + k$ and n can equal $\textcircled{1} - k$ for some finite integer $k \geq 0$

Also note in this case, if $k = 0$, then $x = y$.

 Hence we can do computations on infinite words 

Note, $x \wedge y$ is the largest center stretch where x and y agree

Metric Definition Continued

Define λ as a real valued function taking values in the open interval $(0,1)$ that is $\lambda: S \longrightarrow (0,1)$ **But, not infinitesimal**

Recall S is a finite alphabet and denote $\lambda_i = \lambda(x(i))$

$$F(x \wedge y) = \begin{cases} 1 & \text{if } x \wedge y = * \\ \prod_{-n}^n \lambda_i & \text{if } x \wedge y = ***x(-n)...x(0)...x(n)*** \end{cases}$$

And we form the metric:

$$d(x,y) = \begin{cases} 0 & \text{if } x = y \\ F(x \wedge y) & \text{otherwise} \end{cases}$$

Some Notes

- It is a simple exercise to check this is a metric on the space $S^{\mathbb{Z}}$
- This metric satisfies the nonarchimedean or ultra metric inequality

$$d(x,y) \leq \max\{d(x,z), d(z,y)\}$$

- Great advantage using Grossone: we can use configurations that agree on infinite intervals, and are infinitesimally close to each other.

Open Sets

$$C(-n, n, x[-n, n]) = \{x \in S^{\mathbb{Z}} \mid x[-n, n] = w\}, \text{ where } |w| = (2n+1)$$

A quantity $w = x[-n, n]$ represents a word in the interval $[-n, n]$ and of length $2n+1$.

The disk of radius ε around x is

$$C_{[-n, n]}(x) = C(-n, n, x[-n, n])$$

Note n is a natural number $-n \leq 0 \leq n$ and possibly infinite.

It is allowable for n to be an infinite number, for example ① - k , where k is some natural number.

In this case we obtain an open disk of *infinitesimal radius*

More About Open Sets

- To have an open disk of radius ε , the values of λ must first be defined (and assigned).
- Hence, for example, if $\lambda = 1/2 \quad \forall s \in S$, then $C_{[-n,n]}(x)$ is the disk of radius

$$\varepsilon = (1/2)^{(2n+1)}$$

- If n is infinite, then ε is infinitesimal
- Since this metric is nonarchimedean, given any two disks, either one contains the other or they intersect trivially

And Still More

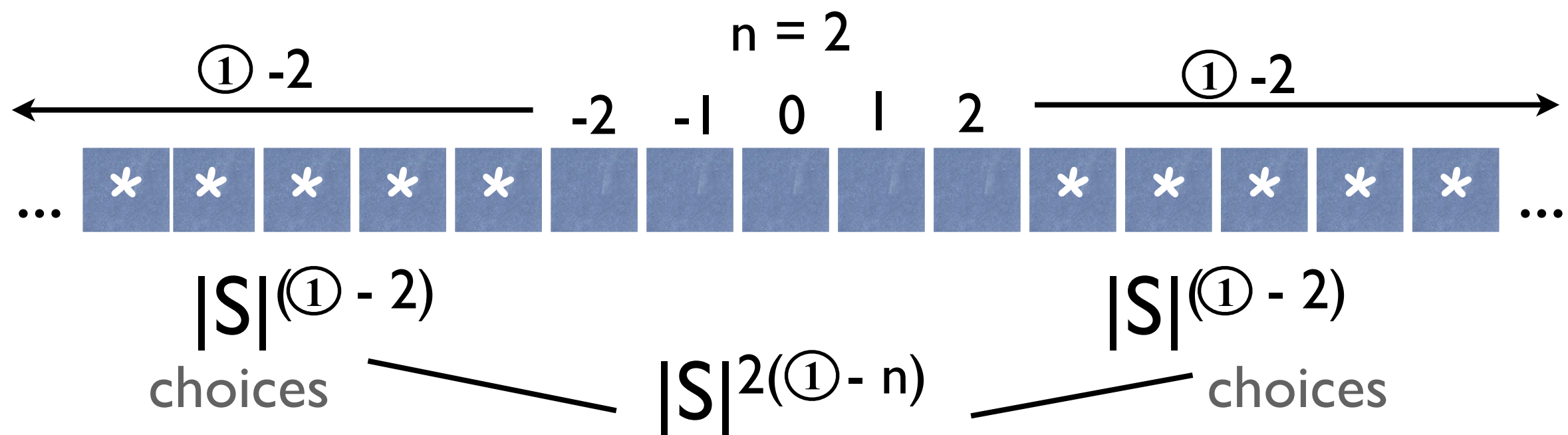
Recall:

Theorem: $|S^Z| = |S|^{2^{(1)} + 1}$

Corollary: The open disk $C_{[-n,n]}(x)$ around x contains

$|S|^{2^{(1)} - n}$ Elements

Proof: Follows directly from the Theorem



Classes of One-Dimensional CA

Understanding the Dynamics

- Necessary to Study the Forward Iterates of the CA function.
- Will allow us to compute how many (now possible with Grossone) configurations equal or match that of a given initial configuration.

Let's Do it!

Define:

$$B_{m,n}(x) = \{y \mid f^i(y)[m,n] = f^i(x)[m,n] \ \forall i \in \mathbb{N}_0, m \leq 0 \leq n\}$$

Recall: $f^i(y)[m,n]$ represents the i^{th} iteration of a word, around (not necessarily centered) the 0 position. That is, a center window.

Note that the CA function f is first applied to the entire configuration x (or y) and then restricted to the interval $[m,n]$

Also Note that, due to the *Infinite Unit Axiom*, m can equal $-\textcircled{1}+k$ and, similarly, n can equal $\textcircled{1}-k$ for some finite integer $k \geq 0$ (not necessarily the same value k).

Hence

- The Dynamical Analysis of Cellular Automata presented herein is based on using the *Infinite Unit Axiom* to count the number of elements in the $B_{m,n}$ classes.
- This gives us the precise number of configurations that will equal an initial configuration upon forward evolution (iteration) of the CA function.

Defining the Classes

1. $f \in \mathcal{A}$ if there is a $B_{m,n}(x)$ that contains at least $|S|^{2\textcircled{1}-k}$ elements for some finite integer $k \geq 0$
2. $f \in \mathcal{B}$ if there is a $B_{m,n}(x)$ that contains at least $|S|^{\alpha\textcircled{1}-k}$ elements for some finite integer $k \geq 0$, $0 < \alpha < 2$ and α not an infinitesimal but $f \notin \text{class } \mathcal{A}$.
3. $f \in \mathcal{C}$ otherwise.

Two Resulting Theorems

Theorem A: If there exists a $B_{m,n}(x)$, for cellular automaton f , that contains a disk of non-infinitesimal radius, then $f \in \mathcal{A}$

Theorem B: If $f \in \mathcal{A}$ then there exists a $B_{m,n}(x)$ class that contains a disk (of non-infinitesimal radius).

Examples

$$F(a,b,c) = \begin{cases} 1 & \text{if } a=b=c=1 \\ 0 & \text{otherwise} \end{cases}$$

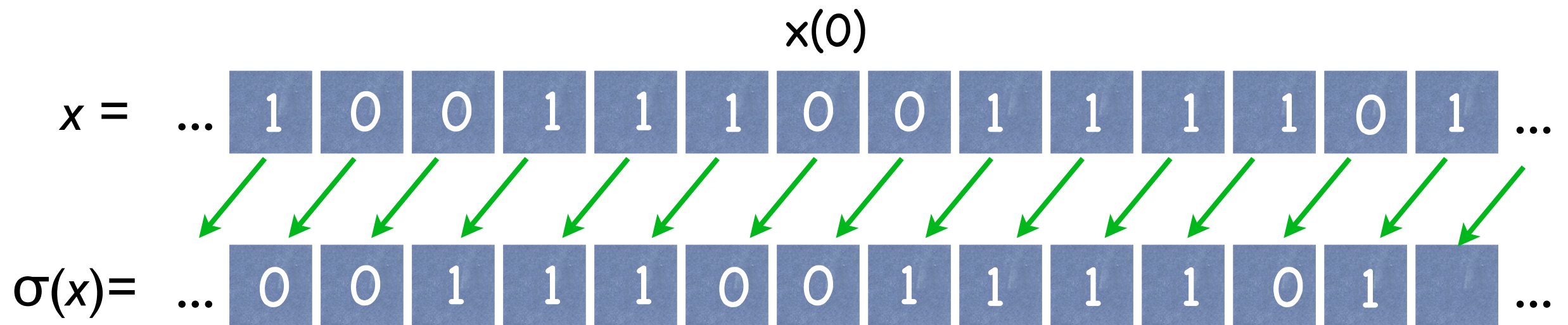
Here, all configurations go to 0 except the configuration of all 1's

By Theorem A, this cellular automaton belongs to class \mathcal{A}

The Famous Shift Map

The left shift is a cellular automaton of range 1 and defined by $\sigma(x_i) = x_{i+1}$

This is the automaton that shifts all configurations one unit to the left:



Obviously, all configurations $y \in B_{m,n}(x)$ would have to agree with x to the right and out to ① and at the 0th place

The Shift Map Continued

Since all configurations $y \in B_{m,n}(x)$ would have to agree with x to the right and out to ① and at the 0^{th} place:

Hence, there are at most $|S|^{①} - k$ elements, for some $k \geq 0$ in any $B_{m,n}(x)$ and σ must be in Class \mathcal{B} .

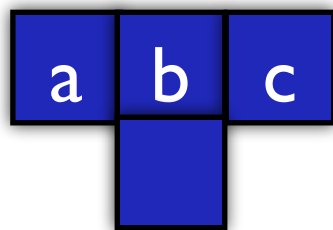
Modulo Sum Rules

Modulo sum (Additive Cellular Automata)

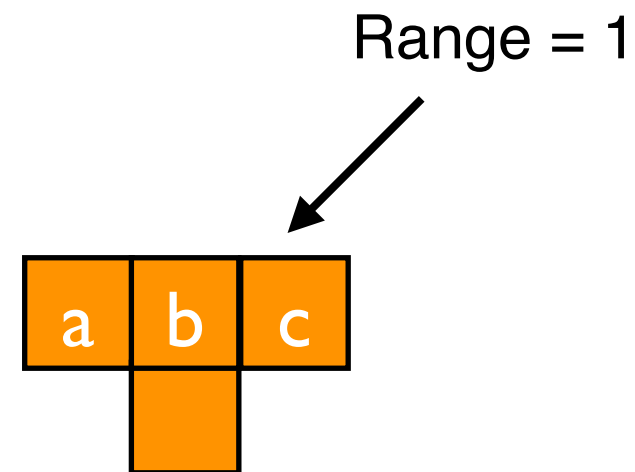
Some examples for the binary alphabet $S = \{0,1\}$:

$$F(a,b,c) = (b+c) \bmod 2$$

$$F(a,b,c) = (a+c) \bmod 2$$

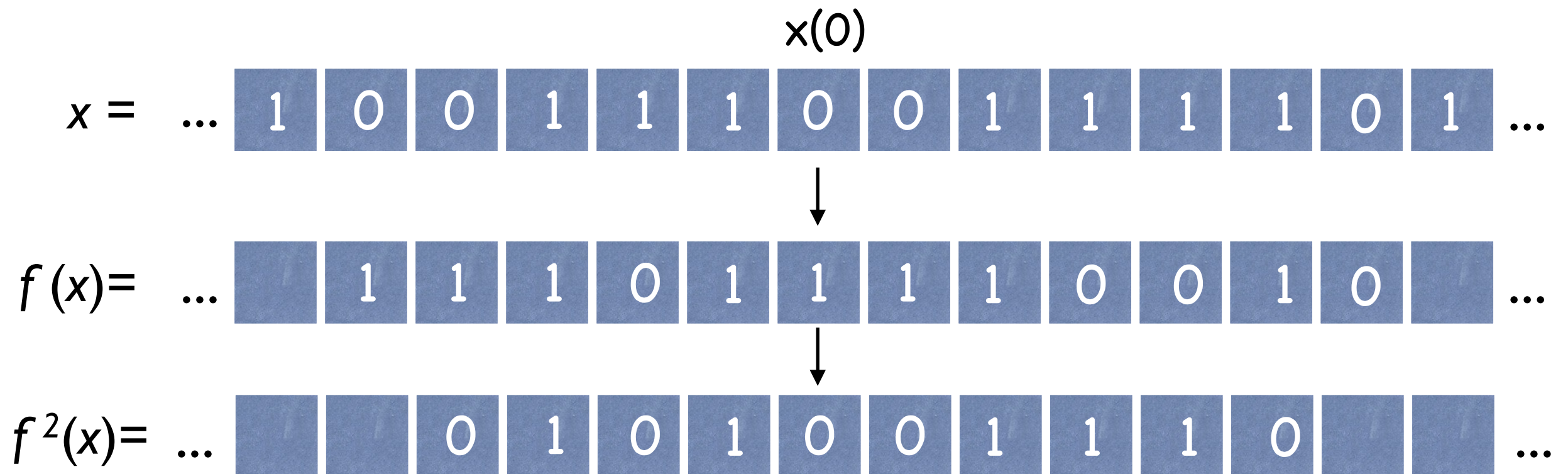


Again, Range = 1



Modulo CA Maps

$$F(a,b,c) = (a+c) \bmod 2$$



The way the CA is defined shows that the automaton generated, by F does not contain an open ball and hence does not belong to class \mathcal{A} . Therefore it must belong to class $\mathcal{B} \cup \mathcal{C}$.

And Future Work

- Construct an example(s) of a Class 3 cellular automata. Possibly show that the modulo 2 rule does not belong to class \mathcal{B} . Another possible example would be a cellular automata that exhibits universal computation, such as Wolfram rule 150¹
- Develop a finer distinction of classes using Grossone
- Develop an algorithm for membership in each of these classes.

¹ See Wolfram, S., A New Kind of Science